

Visual Communication Design - New Media

Introduction

Students are provided with unique capabilities of information technology that can support their future career aspiration in Visual Communication Design by having proficiency in skill & knowledge in synergizing the print, digital, and interactive media. Students can apply their capabilities in a variety of visual communication cases; UX design, brand & branding, information design, design for public, photography, illustration, typography and web design into interactive new media design.

Vision

Visual Communication Design Study Program that produces world-class designers who are able to foster and empower the society, expertise in creative technology and elevating the local values.

Mission

The missions of Visual Communication Design Department are to:

- 1. Educate prospective visual communication designers who have commitment to a professional attitude and aware with the local values.
- 2. Prepare students to be able to occupy strategic positions and be recognized in the industrial / professional world while still upholding professional ethics and being able to contribute to Indonesian society.
- 3. Fostering cooperative relationships with various parties both national and international to always maintain the proficiency of the knowledge for the students.

Program Objective

The objectives of the program are:

- Provide graduates with a global mindset who have Visual Communication Design knowledge that carries the values
 of local wisdom, technology, and entrepreneurship so that they are able to work and be accepted by the creative
 industry, society, and the nation through the application of knowledge that is utilized with communication and
 information technology.
- 2. To educate graduates who are capable of producing new media design portfolios that vividly demonstrates, conceptual insights, creativity, workmanship and attitudes of a professional design standard.

Student Outcomes

After completing their studies, graduates are:

- 1. Able to create printed and digital Visual Communication Design (VCD) works that have added values and aesthetics to overcome problems of identity, mass communication, and competition faced by stakeholders;
- Able to conduct research and idea exploration to set the objectives, communication targets, and Visual Communication Design (VCD) prototype solutions that can overcome problems of identity, mass communication, and competition by considering the ethical, historical, and cultural aspects, as well as social consequences, regulations, and technology;
- 3. Able to analyze the efficiency of material utilization and time in the production process of each selected Visual Communication Design (VCD) alternative solution prototype without changing the essence and aesthetic design;



- 4. Able to produce DKV work designs with cultural values and local wisdom through understanding global design trends that are in accordance with design objectives;
- 5. Able to produce technology-based design prototypes and creative visual communication concepts with the novelty of integrated media as design solutions;
- 6. Able to apply interdisciplinary knowledge and skills in developing alternative solutions for problem-solving.

Prospective Career of the Graduates

- 1. UX Designer
- 2. Brand Designer
- 3. Visual Storyteller in Publishing Design
- 4. Surface Packaging Designer
- 5. Game Design Visualizer
- 6. Visual Identity Designer
- 7. Graphic Designer

- 8. Illustrator
- 9. Photographer
- 10. In-house Designer
- 11. Government & NGO Institutions
- 12. Media & News Broadcast Studio
- 13. Corporate & Retail Industry

Curriculum

New Media Program of Visual Communication Design – School of Design implements the 3+1 Enrichment Program with the fundamental mindset to ensure the future career of the students to become the future creative entrepreneur and ready to enter the creative industry. The Enrichment Program will be on the 6th and 7th semesters with 5 different tracks; internship for industry experience, community development in social issues, entrepreneurship to build start-up business, research and study abroad to enrich the cultural experience. After completing the 3+1 Enrichment Program, students have refined their experiences in hard skill and have improved greatly in their soft skill. 1 year of hands-on-the field design experience in implementing the knowledge they acquired during their study, will become the student's point of departure to achieve their future career aspiration.

Students start the study in the early stages trained as a visual hard skill and visual language vocabulary. The study program will continue with using the hard skill and visual language in different cases in interactive new media design. At the end of the study, the students will create a holistic visual communication design project with visual design-based solution for real issues in society.

New Media Program strives for the student to have a global mindset, open-minded in collaboration, tech-savvy and passionate in Indonesia's local values as Indonesia's distinctive competitive advantage in recent connected network society.



Course Structure

Sem	Code	Course Name	SKS	Total
	CHAR6013007	Character Building: Pancasila	2	
	DSGN6648007	Computer Graphic I ¹	4	
	DSGN6646007	Material and Colors in Visual Design ² - (AOL)	4	
1	DSGN6647007	Drawing for Design ²	4	20
	DSGN6658007	Typography	4	
	DSGN6165007	Western Art Review ¹	2	
	Foreign Languag	e Courses	0	
	CHAR6014007	Character Building: Kewarganegaraan	2	
	COSC6011007	Foundations of Artificial Intelligence	2	
	DSGN6735007	Visual Communication Design I ² - (AOL & AIE)	4	
2	DSGN6731007	Computer Graphic II - (AIE)	4	20
2	DSGN6732007	Photography - (AOL)	4	20
	LANG6027007	Indonesian	2	
	DSGN6645007	Eastern Art Review ¹	2	
	Foreign Languag	e Courses	0	
	CHAR6015007	Character Building: Agama	2	
	ENPR6311001	Creativity and Innovation	2	
	DSGN6287007	Visual Communication Design Reviews ²	2	
	DSGN6742007	Advanced Typography ^{1&2} - (AOL)	4	19
3	DSGN6736007	Visual Communication Design II - (AOL & AIE)	4	19
	DSIN6055007	Illustration Design - (AOL)	3	ITV
	DSGN6979007	3D Art and Interaction - (AOL)	2	HY
	Foreign Languag	e Courses	0	
	DSGN6743007	Digital Graphic Reproduction ^{2&3} - (AOL)	4	
	ARTS6015007	Aesthetics ³	2	
	DSIN6056007	Visual Making Project ³	3	
4	DSGN6876007	Creative Design Workshop ³ - (AIE)	4	21
4	MDIA6056007	New Media ^{1,2&3} - (AOL)	4	21
	Minor Program		4	
	Free Electives		4	
	Foreign Languag	e Courses	0	
	DSGN6883007	Visual Communication Design III ^{2&3} - (AOL)	4	
	DSGN6656007	Design Methods ³ - (AOL)	4	
	DSGN6879007	Design and Digital Media ^{1&3} - (AOL)	4	20
5 -	ENPR6312001	Venture Creation ³	2	20
	Minor Program		6	
	Free Electives		6	



Sem	Code	Course Name	SKS	Total
6	Enrichment Prog	ram I	20	20
7	Enrichment Prog	ogram II		20
8	DSIN6046007	Pre-Thesis	2	
	DSIN6047007	Thesis	4	6
	DSGN6591007	Thesis	6	
Total Credits 146 SCU				

- 1) This course is delivered in English
- 2) Global Learning System course
- 3) If students choose mobility program to Binus @Bandung or Binus @Malang, the core and program courses will be conducted online by the home campus. If students do not choose mobility program but want to take free elective courses from Binus @Bandung or @Malang, the free elective courses will be conducted online by the host campus.
- -) AOL Assurance of Learning Process System
- -) AIE Artificial Intelligence Embedded Course

Minor or Free Electives or Mobility:

- -) For 4th Semester: Students are required to choose Minor or Free Electives or Mobility. For Free Electives, students are required to choose from the list of Free Electives in Appendix.
- -) For 5th Semester: Students will continue to study the Minor or Free Electives or Mobility that has been choosen in semester 4. For Free Electives, students are required to choose from the list of Free Electives in Appendix.

Foreign Language Courses:

Students will take foreign language courses according to BINUS University English proficiency test results. See foreign language courses appendix for the details. <u>Students must pass with a minimum Grade of C</u>.

Pre-thesis (2 SCU) & Thesis (4 SCU) can be taken in the 6th and/or 7th semester by the students who meet the requirements from the Study Program/Program

Enrichment Program I (6th Semester) & Enrichment Program II (7th Semester):

-) Student will take one of enrichment program tracks (off campus). See enrichment appendix for the tracks detail.

Appendix Foreign Language Courses

Foreign Language Courses		SCU
ENGL6253007	English for Frontrunners	0
ENGL6254007	English for Independent Users	0
ENGL6255007	English for Professionals	0
JAPN6190007	Basic Japanese Language*	0
CHIN6163007	Basic Chinese Language*	0

- *) This course is optional for students
- 1. Students with Beelingua Placement Test score less than 60 are required to take English for Frontrunners and English for Independent Users.
- 2. Students with Beelingua Placement Test score between 61-99 are required to take English for Independent Users and English for Professionals.
- 3. Students with Beelingua Placement Test score greater than 99 are required to take English for Professionals. Additionally, students may choose to take either Basic Japanese Language or Basic Chinese Language.
- 4. Students are required to pass the foreign language courses before they take enrichment.
- 5. Students can see the requirements to pass the foreign language courses at BINUSMAYA Beelingua.



Minor Scheme

Minor Program	Semester 4	Semester 5
Minor @ Binus Kemanggisan		
Blockchain Technology and Business	-	-
Creative Digital Storytelling	V	V
Cross Cultural Communication	V	V
Data Analytics	V	V
Digital Banking	-	-
Digital Ecosystem	V	V
English for Business Professionals	V	V
Event Business and Entertainment	V	V
Human Capital in Digital Workplace	-	_
Interactive & Users Experience Design	V	V
Sustainable Development	V	V
Minor @ Binus Alam Sutera		
Digital Transformation	V	V
Minor @ Binus Bekasi		
Culinary	V	V
Korean Culture and Creativity	V	V
Minor @ Binus Malang		
Chinese for Career Pathways	V	V
English for Business Professionals	V	V
Digital Technopreneur		
Minor @ Binus Bandung	UN	IVEF
DesignPreneur		-
Minor @ Binus Semarang		
Content Creation	-	-
Data Analytics	V	V
Immersive Journey to Japanese Language and Culture	V	V
Metaverse in Business	V	٧

The minor programs can change anytime based on the trends of knowledge and industry each year. Students will receive information about the updated minor programs during the registration period.

1. Minor Program: Creative Digital Storytelling

Introduction

Digital storytelling, by definition, is the process of telling a story using video, images, audio, music, geospatial applications, and any other digital media. Thus, this minor introduces the concept and skills in producing and communicating videos, images, and texts through English. It is interdisciplinary in its nature and relies heavily on critical and analytical thinking. It also aims to familiarize students with the technology/ tools needed to adapt a literary work



to another form or vice versa. It is the minor that blend perspectives of arts with humanities to facilitate new interpretation of literary works.

Career Options

Social Media Content Creator; Digital Storyteller; Brand Designer; Digital Storytelling News Editor; Social Media Specialist; Digital Associate; Video Editor; Content Creator; Content Creator; Scriptwriter; Fiction writers; Non-Fiction Writers; Copywriter; Social Media Specialist.

Course Distribution

Fundamental Courses

	Course	SCU
ENGL6274024	Approaches in Multimodal Storytelling	2
DSIN6033007	Visual Storytelling	2
ENGL6275024	Storytelling for Business	2
FILM6118009	Script Development & Pitching	4
	Total SCU	10

Additional Information

None

2. Minor Program: Cross Cultural Communication

Introduction

This minor program equips students with the ability to communicate using languages and understanding cultures of foreign parties. In addition, this minor program enables students to apply intercultural awareness through both Indonesian and foreign languages and cultures.

Career Options

Language specialist, language localization specialist, translator, interpreter, mobility consultant/staff.

Course Distribution

Fundamental Courses

	Course	SCU
CHIN6132026	Chinese Conversation in Daily Activities	4
COMM6502019	Communication in Diversity	2
BUSS6170025	Asian Business Ethics	4
	Total SCU	10

Additional Information

None



3. Minor Program: Data Analytics

Introduction

The Data Analytics minor program provides insight into acquisitions and analysis of data in organizations by using critical thinking from multiple strategic perspectives, including consumer behavior communicated in the form of visualizations/models that can support retrieval decision.

Career Options

Data Analyst, Marketing Analyst.

Course Distribution

Fundamental Courses

	Course	SCU
ISYS6680003	Introduction to Data Analytics	2
ISYS6681003	Data Management & Descriptive Analytics	4
STAT6198049	Statistical for Decision Making	4
	Total SCU	10

Additional Information

None

4. Minor Program: Digital Ecosystem

Introduction

To face challenges in the era of technological disruption and the wave of the 4.0 industrial revolutions, this minor program offers foundational knowledge about the digital ecosystem in the 4.0 industrial revolutions. Through this minor program, students will be able to develop fundamental knowledge about main pillars of the digital ecosystem, such as informatics, business, and creative design. Students will also be able to combine the knowledge they gain from their respective majors with information technology to develop real solutions for society.

Career Options

Chief technology officer, digital business strategy expert/consultant, digital solution architect, digital business strategy manager, digital operations manager.

Course Distribution

Fundamental Courses

Fundamental Cot	11363	
	Course	SCU
COMP6683001	Introduction to Artificial Intelligence	2/2
ISYS6549003	Digital Innovation	4
COMP6937001	Current Trends in Technology	2
	Total SCU	10



Additional Information

None

5. Minor Program: English for Business Professionals

Introduction

This minor focuses on students who are interested in English in the business context. Students will learn about leadership and management, as well as language innovations in marketing and advertising. There will also be discussions on business communication issues.

Career Options

Manager, Business practitioner, Entrepreneur, Professional employee.

Course Distribution

Fundamental Courses

	Course	SCU
ENGL6154024	English for Business Communications	4
MKTG6112024	Language Innovations in Marketing and Advertising	2
ENGL6244024	Social Media Broadcasting	4
	Total SCU	10

Additional Information

None

6. Minor Program: Event Business and Entertainment

Introduction

This minor program provides practical and managerial skills, as well as knowledge of business in MICE (Meeting, Incentive, Convention, Exhibition) event, sport event, and festival, enabling students to plan and conduct a successful event.

Career Options

Professional event organizer, Professional Conference Organizer, Even Coordinator, Convention Services Supervisor, Venue Supervisor, Entertainment Supervisor, Event Promotor, Events Planner, Sporting Event Organizer, Catering Coordinator.



Course Distribution

Fundamental Courses

	Course		SCU
HTMN6151021	Event Marketing Management		2
HTMN6152021	Catering Management		4
TRSM6232022	MICE (Meeting, Incentive, Convention, Exhibition) Management		4
		Total SCU	10

Additional Information

None

7. Minor Program: Interactive & Users Experience Design

Introduction

In today's digital era, people are competing to produce the best digital products that suit the users' needs. How can we make this happen? Minor Interactive & User Experience (UX) Design is the answer. In this Minor program, students will learn about the basics of UX starting from finding, designing, and building a digital product that is in accordance with a good UX concept to ensure that the digital products produced have adopted the UX theory. In this minor program, students will study UX from 3 (three) main pillars of UX, namely Information Systems, Psychology, and Design through 6 (six) subjects that can be selected.

Career Options

UX Researcher, UX Designer, Usability Analyst, Information Architect, Interaction Designer, Visual Designer, Content Strategies

Course Distribution

Fundamental Courses

	Course	SCU
ISYS6553003	User-Centered Research and Evaluation	4
PSYC6176027	Psychology and User Experience	4
DSIN6003007	Fundamental of Interface Design	2
	Total SCU	10

Additional Information

None



8. Minor Program: Sustainable Development

Introduction

The minor program on the topic of Sustainable Development prepares students from other disciplines for careers in engineering-related fields. Students will receive enrichment in the fields of Architecture, Industrial Engineering, Civil Engineering, Computer Engineering, and Food Technology. Students also gain knowledge of the development and application of the latest technology in the engineering field, which supports sustainable development and the industrial revolution 4.0.

Career Options

Construction Manager; Property Manager; Building Manager; Civil Engineer; Project Manager; Pre Sales and Marketing Engineer, Product Specialist, Product Development, Business Development.

Course Distribution

Fundamental Courses

	Course		SCU
ISYE6154011	Sustainable Design and Manufacture		4
CPEN6217010	Digital for Sustainable Development		4
ARCH6119014	Introduction to Sustainable Development		2
		Total SCU	10

Additional Information

None

9. Minor Program: Digital Transformation

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Introduction

Digital Transformation provides knowledge on how information technology can be a competitive advantage in business processes. In this minor program, students will learn about innovation in business processes, data management, and strategies that can support companies to become leaders in the digital era.

Career Options

Business Analyst, System Analyst, Corporate Information Systems Designer, Database Administrator, Database Designer, Technopreneur, IS Project Manager, IT/IS Consultant and Auditor, Social Media professional, and Marketing Analyst.



Course Distribution

Fundamental Courses

Course				
ISYS6559003	Business Models and Technology Innovation	4		
ISYS6557003	Business Data Management	4		
MGMT6484005	Digital Strategy	2		
	Total SCU	10		

Additional Information

None

10. Minor Program: Culinary

Introduction

The Culinary Minor Program provides learning that focuses on Culinary, Pastry & Bakery field. The curriculum design is more of practicums, which aim to make students have the competencies required in the fields of Food Production, Pastry & Bakery and Authentic Indonesian Cuisine.

Career Options

Entrepreneur in the field of Culinary (Resto, Café, Catering Business), Chef, Restaurant Owner/Manager.

Course Distribution

Fundamental Courses

	Course	SCU
HTMN6108021	Food and Beverage Management	2
HTMN6008021	Kitchen Operation	4
HTMN6128021	Pastry and Bakery Operation	4
	Total SCU	10



Additional Information

None

11. Minor Program: Korean Culture and Creativity

Introduction

This minor program provides knowledge and experience in Korean Performance and Culture. The courses will cover pop art, culture, cuisine, film, drama, music, and language. Students who have international experience, especially in Korea, will have a wide range of employment opportunities.



Career Options

Content Creator, Performer, Creative Marketer, Event Organizer, Foodpreneur, and Advertiser working in a Korean environment.

Course Distribution

Fundamental Courses

Course					
HTMN6163021	Korean Cuisine and Culinary Arts	4			
COMM6718019	Korean Language and Media	4			
FILM6134009	Hallyu Creative Content	2			
	Total SCU	10			

Additional Information

None

12. Minor Program: Chinese for Career Pathways

Introduction

This minor program offers a variety of courses customized to industry needs for Binus non-Chinese Literature students. With this minor program, students who do not major in Mandarin can still experience the benefits of mastering basic Mandarin, which is currently required by industries such as Hospitality, Chinese Companies, Management Banking, and Communication skills.

Career Options

Business Administration, Translation and Interpretation, International Relations and Diplomacy, Tourism and Hospitality, Marketing and Communications.

Course Distribution

Fundamental Courses

Course					
CHIN6196026	Mandarin for Future Career	4			
CHIN6197026	Easy Way to HSK 2 Preparation	4			
CHIN6198026	Exploring Modern Chinese Culture	2			
	Total SCU	10			

Additional Information

Open a maximum of 2 classes per batch per semester, with each class accommodating up to 30 students.



13. Minor Program: Immersive Journey to Japanese Language and Culture

Introduction

Immersive Journey to Japanese Language and Culture Minor program is focused on the basic learning of the Japanese language (equivalent to N5 or corresponding to CEFR levels A1 to A2). This includes an understanding of Japanese characters (Hiragana, Katakana, basic Kanji) and grammar. Additionally, it encompasses the comprehension of reading and listening skills in Japanese, covering vocabulary, phrases, and simple sentences. This program also includes the development of basic writing and speaking skills in Japanese.

Upon completion of this minor, students will be prepared to read Japanese written in Hiragana, Katakana, and basic Kanji, as well as understand everyday conversations in the Japanese language. Subsequently, students will be equipped to engage in basic-level Japanese speaking and writing.

The outcomes of this minor, built upon a foundation of basic Japanese language proficiency, will benefit students who plan to study abroad in Japan, travel to Japan, or pursue interests and hobbies related to Japan.

Career Options

Working in Japan, either in Indonesia or Japan, in the following fields as Consultant, Front Office, Tour Guide, Secretary, Finance, HR, Industry Creative (Content creator, dubber, cosplayer).

Course Distribution

Fundamental Courses		_
Course	SCU	
JAPN6221025 Essential Japanese Grammar (Yoku Tsukaeru Bunpou)	4	
JAPN6222025 Survival Japanese in Various Situations (<i>Nihon E Ikou,</i> Yasashii Kaiwa De)	4	SIT
JAPN6223025 Ideas and Images of Japan (Nihon Jijou)	2	
Total SCU	10	



None

14. Minor Program: Metaverse in Business

Introduction

The objective of the Metaverse in Business minor program in general is to offer a new learning experience in business innovation in the digital world. After completing the Metaverse in Business minor program, students will be able to design Virtual Reality applications so that they are able to present users in a virtual world, as if they are in another place, and develop Augmented Reality applications to present virtual effects in the real world.

Career Options

AR/VR Designer, AR/VR Developer, AR/VR Engineer, AR/VR Researcher.



Course Distribution

Fundamental Courses

Course				
ISYS6777052	Business Model	2		
COMP6889051	Virtual Reality	4		
COMP6890051	Augmented reality	4		
	Total SCU	10		

Additional Information

None

Appendix: Free Electives (4th semester and 5th Semester)

No	Course Owner Department	Course Code	Course Name	scu	Semester
1	Tourism	TRSM6142022	Event Management	4	4
2	Tourism	Tourism TRSM6196022 Tourism Community Em		2	4
3	Tourism	ism TRSM6218022 Adventure Tourism Management		4	4
4	Tourism	TRSM6219022	Wildlife and Marine Tourism	2	4
5	Tourism	TRSM6220022	Rural Tourism Entrepreneurship	4	4
6	Tourism	_TRSM6221022	Sport Tourism	2	4
7	Tourism	TRSM6222022	Climate Change & Tourism	2	4
8	Tourism	TRSM6159022	Anthropology of Travel and Tourism	2	4
9	Tourism	MGMT6408022	Strategic Management for Tourism	2	T4
10	Tourism	TRSM6142022	Event Management	4	5
11	Tourism	TRSM6196022	Tourism Community Empowerment	2	5
12	Tourism	TRSM6218022	Adventure Tourism Management	4	5
13	Tourism	TRSM6219022	Wildlife and Marine Tourism	2	5
14	Tourism	TRSM6220022	Rural Tourism Entrepreneurship	4	5
15	Tourism	TRSM6221022	Sport Tourism	2	5
16	Tourism	TRSM6222022	Climate Change & Tourism	2	5
17	Tourism	MGMT6408022	Strategic Management for Tourism	2	5
18	Statistics	STAT6157049	Data Mining and Visualization	2	5
19	Psychology	PSYC6185027	Social Cognition	4	5
20	Psychology	PSYC6138027	Lifespan Development	4	5
21	Psychology	PSYC6145027	Urban Psychology	4	5
22	Psychology	PSYC6191027	E-Learning Psychology	4	5
23	Psychology	PSYC6123027	Educational Psychology	2	4



No	Course Owner Department	Course Code	Course Name	scu	Semester
24	Psychology	PSYC6167027	Industrial and Organizational Psychology	4	4
25	Psychology	PSYC6122027	Social Psychology	4	4
26	New Media	DSGN6676007	Service Design*	4	5
27	New Media	DSGN6675007	Digital Design Exploration*	4	5
28	New Media	DSGN6673007	Experimental Print Design*	4	5
29	New Media	DSGN6733007	Professional Designer Class	4	4
30	Marketing Communication	COMM6533019	Creative Program Design	2/2	5
31	Marketing Communication	COMM6425019	Event Management	2	4
32	Marketing Communication	COMM6629019	Understanding Intergenerational Communication	2	4
33	Marketing Communication	COMM6424019	Media Campaign and Monitoring	2/2	4
34	Marketing Communication	COMM6633019	Corporate Sustainability	4	5
35	Marketing Communication	COMM6541019	COMM6541019 Digital Corporate Communication		5
36	Marketing Communication	COMM6634019	COMM6634019 Environmental Issues and Brand Activism		5
37	Marketing Communication	COMM6635019	COMM6635019 Integrated Marketing Communication		5
38	Marketing Communication	COMM6637019	Brand Activation	2/2	5
39	Marketing Communication	COMM6638019	Social Media Planning & Engagement	2/2	T 5
40	Management	MGMT6465005	Advanced Topic in Business Development Management	2	4
41	International Relations	INTR6162029	Multiculturalism and Digital Society	2	4
42	Interior Design	DSGN6888008	Interior Accessories Design	2	4
43	Interior Design	DSGN6614008	Signage and Way Finding Design for Interior	2	5
44	Global Business Marketing	MKTG6631005	Marketing Research	3/1	4
45	Global Business Marketing	MKTG6631005	Marketing Research	3/1	5
46	Global Business Marketing	MGMT6358005	Managing Business Information	2/2	4
47	Global Business Marketing	MGMT6358005	Managing Business Information	2/2	5
48	Creative Advertising	DSGN6671007	Creative Writing for Commercials	4	4
49	Computer Science	COMP6800001	Human and Computer Interaction	2/1	4
50	Computer Science	COMP7128001	Game Design	2	4
51	Computer Science	COMP6800001	Human and Computer Interaction	2/1	5
52	Business Law	LAWS6017028	Intellectual Property Rights	4	5



No	Course Owner Department	Course Code	Course Name	scu	Semester
53	Business Law	LAWS6159028	Legal Aspect in Business	2	5
54	Business Law	LAWS6170028	Investment Law	2	5
55	Business Law	LAWS6171028	Business Competition & Consumer Protection Law	2	5
56	Japanese Popular Culture	JAPN6151025	Reflection of Japanese Experience (Nihon Keiken no Han'ei)	2	4
57	Japanese Popular Culture	JAPN6111025	Introductory Japanese I	4	4
58	Japanese Popular Culture	JAPN6150025	Ideas and Images of Japanese Culture (Nihon Bunka Aidea to Imeeji)	2	4
59	Japanese Popular Culture	JAPN6173025	Contemporary Japanese Society Through Various Perspective (Nihon Shakai e no Kangaekata)	2	4
60	Japanese Popular Culture	Reflection of Japanese Experience (Nihon Keiken no Han'ei)	2	5	
61	Japanese Popular Culture	JAPN6111025	Introductory Japanese I	4	5
62	Japanese Popular Culture	JAPN6150025	Ideas and Images of Japanese Culture (Nihon Bunka Aidea to Imeeji) Contemporary Japanese Society	2	5
63	Japanese Popular Culture	2	5		
64	Architecture	Shakai e no Kangaekata) cture ARCH6129014 Urban Housing			
65	Architecture	ARCH6147014	Behavior in Architecture	4	5
66	Animation	DSGN6689007	Concept Art & Production Design	2	5
67	Animation	DSGN6690007	Animation Storytelling	2	5/
68	Global Business Chinese	CHIN6158026	Chinese Business in Daily Communication	4	4
69	Global Business Chinese	CHIN6159026	Chinese Character Writing	2	4
70	Global Business Chinese	CHIN6157026	Chinese Business for Etiquette (Beginner)	4	4
71	Visual Communication Design Binus @Bandung	DSGN6917034	Drawing and Character Design for Animation	4	4
72	Visual Communication Design Binus @Bandung DSGN6918034 Art and Animation Assets				4
73	Wisual Communication Design Binus Wisual Production and Storytelling Wisual Production and Storytelling				5
74	Visual Communication Design Binus @Bandung	DSGN6922034	Digital Cel Animation and Rendering	4	5



No	Course Owner Department	Course Code	Course Name	SCU	Semester
75	Visual Communication Design Binus @Bandung	DSGN6923034	Motion and Character Setup	4	5
76	Visual Communication Design Binus @Malang	DSIN6009006	4	4	
77	Visual Communication Design Binus @Malang	DSIN6013006	Image Transfer and Post Production	2	5
78	Visual Communication Design Binus @Malang	DSIN6016006	Cinematics and Documentary Video	2/2	5
79	Visual Communication Design Binus @Malang	DSIN6009006	Character Design	4	5
80	Visual Communication Design Binus @Malang	DSIN6013006	Image Transfer and Post Production	2	4
81	Visual Communication Design Binus @Malang	DSIN6016006	Cinematics and Documentary Video	2/2	4
82	Visual Communication Design Binus @Semarang	DSGN6988053	Digital Creative Thinking	25	T ₄
83	Visual Communication Design Binus @Semarang	DSGN6989053	Interactive Design	4	4
84	Visual Communication Design Binus @Semarang	DSGN6990053	Creative Story Telling	4	4
85	Visual Communication Design Binus @Semarang	DSGN6991053	Ideation for Immersion Design	4	4
86	Visual Communication Design Binus @Semarang	DSGN6992053	Visualization for Immersion Design	4	4
87	Visual Communication	DSIN6129066	Motion Media Production	4	4



No	Course Owner Department	Course Code	Course Name	scu	Semester
	Design Binus				
	@Medan				
88	Visual Communication Design Binus @Medan	DSIN6133066	Digital Media Project Management	4	5

^{*)} Courses available only for students who take New Media program Binus @Jakarta.

Enrichment Program I (6th Semester) & Enrichment Program II (7th Semester):

-)Student will take one of enrichment program tracks (off campus). See enrichment appendix for the tracks detail.

Enrichment Track Scheme

Track	Semester 6					Semester 7								
Track	IN	RS	EN	CD	SA	IS	etc	IN	RS	EN	CD	SA	IS	etc
1	V							V						
2		V						V						
3			V					V						
4		•		٧				V						
5					V			V						
6	>	4							V					
7	>									V				
8	٧										V			
9	٧											V		
10	>												V	
11						V		>		MI		Ь		C

Note:

IN : Certified Internship SA : Certified Study Abroad

RS : Certified Research IS : Certified Specific Independent Study

EN : Certified Entrepreneurship FS : Fast Track

CD : Certified Community Development etc : Certified Study Program Special Purposes

Description:

Student will take one of enrichment program tracks

Students who failed in Enrichment Program I can retake with the same track or change into another track. As for Enrichment Program II, student who failed with Certified Internship, Certified Research, Certified Community Development, and Certified Study Abroad track on Enrichment Program II, can retake with the same track or change into another track. However students who take **Certified Entrepreneurship** track on Enrichment Program II, should **retake with another track**.



Certified Internship Track

Code	Course Name	SCU	Total	
Enrichment Program I				
DSGN6274007	Project on Industry	8	20	
DSGN6894007	Creative Process in Graphic Design	8	20	
DSGN6746007	EES in Graphic Design Process	4	\exists	
Enrichment Proc	gram II			
DSGN6553007	Project on Creative Industry	8	20	
DSGN6895007	Creative Process in Creative Industry Experience	8	20	
DSGN6487007	EES in Creative Industry Experience	4		

Certified Entrepreneurship Track

Code	Course Name SCI		Total
Enrichment Prog	ram I/II		
ENTR6617007	New Venture Initiation in New Media	8	20
ENTR6618007	Product Development Process in New Media	8	20
ENTR6619007	EES in New Business in New Media	4	

Certified Research Track

Code	Course Name	SCU	Total
Enrichment Prog	ram I/II		
RSCH6274007	Research Experience	8	
RSCH6601007	Scientific Writing in Visual Communication Design Research	8	20
RSCH6436007	Global EES in Visual Communication Design Research	4	

Certified Community Development Track

Code	Course Name	SCU	Total
Enrichment Prog	ram I/II		
CMDV6155007	1DV6155007 Community Outreach Project Implementation		
CMDV6297007	CMDV6297007 Visual Communication Project Design in Community Outreach		20
CMDV6252007	Employability and Entrepreneurial Skills in Design Community	4	



Certified Study Abroad Track

Code	Course Name	SCU	Total	
Enrichment Program I/II				
Elective courses	Elective courses list for study abroad*			
GLOB6005007	Elective Course for Study Abroad 1	4		
GLOB6006007	Elective Course for Study Abroad 2	4		
GLOB6007007	Elective Course for Study Abroad 3	4		
GLOB6008007	Elective Course for Study Abroad 4	4		
GLOB6009007	Elective Course for Study Abroad 5	2		
GLOB6010007	Elective Course for Study Abroad 6	2	20	
GLOB6011007	Elective Course for Study Abroad 7	2		
GLOB6012007	Elective Course for Study Abroad 8	2		
GLOB6013007	Elective Course for Study Abroad 9	2		
GLOB6014007	Elective Course for Study Abroad 10	2		
GLOB6015007	Elective Course for Study Abroad 11	2		
GLOB6016007	Elective Course for Study Abroad 12	2		
GLOB6251007	Elective Course for Study Abroad 29	4		

^{*)} Transferred courses will be transferred based on credit transfer policies on study program with total of 20 credits.

Certified Specific Independent Study Track

Code	Course Name	SCU	Total
Enrichment Prog	ram I/II		
Elective courses	list for Certified Specific Independent Study*	113.7	
CSIS6001007	Course Certification	3	LK:
CSIS6002007	Technical Skill Enrichment	4	
CSIS6003007	Industrial Project	9	
CSIS6004007	Soft Skill Enrichment	4	
CSIS6005007	Elective Course for Specific Independent Study 1	8	
CSIS6006007	Elective Course for Specific Independent Study 2	8	
CSIS6007007	Elective Course for Specific Independent Study 3	6	
CSIS6008007	Elective Course for Specific Independent Study 4	6	20
CSIS6009007	Elective Course for Specific Independent Study 5	6	
CSIS6010007	Elective Course for Specific Independent Study 6	5	
CSIS6011007	Elective Course for Specific Independent Study 7	5	
CSIS6012007	Elective Course for Specific Independent Study 8	5	
CSIS6013007	Elective Course for Specific Independent Study 9	5	
CSIS6014007	Elective Course for Specific Independent Study 10	4	
CSIS6015007	Elective Course for Specific Independent Study 11	4	
CSIS6016007	Elective Course for Specific Independent Study 12	4	
CSIS6017007	Elective Course for Specific Independent Study 13	4	



Code	Course Name	SCU	Total
CSIS6018007	Elective Course for Specific Independent Study 14	4	
CSIS6019007	Elective Course for Specific Independent Study 15	3	
CSIS6020007	Elective Course for Specific Independent Study 16	3	
CSIS6021007	Elective Course for Specific Independent Study 17	3	
CSIS6022007	Elective Course for Specific Independent Study 18	3	
CSIS6023007	Elective Course for Specific Independent Study 19	3	
CSIS6024007	Elective Course for Specific Independent Study 20	3	
CSIS6025007	Elective Course for Specific Independent Study 21	2	
CSIS6026007	Elective Course for Specific Independent Study 22	2	
CSIS6027007	Elective Course for Specific Independent Study 23	2	
CSIS6028007	Elective Course for Specific Independent Study 24	2	
CSIS6029007	Elective Course for Specific Independent Study 25	2	
CSIS6030007	Elective Course for Specific Independent Study 26	2	
CSIS6031007	Elective Course for Specific Independent Study 27	2	
CSIS6032007	Elective Course for Specific Independent Study 28	2	
CSIS6033007	Elective Course for Specific Independent Study 29	1	
CSIS6034007	Elective Course for Specific Independent Study 30	1	
CSIS6035007	Elective Course for Specific Independent Study 31	1	
CSIS6036007	Elective Course for Specific Independent Study 32	1	

^{*)} For students who take BINUS certified specific independent study courses, they should take the first 4 courses on the list above (20 credits). Meanwhile, electives courses 1 to 32 are transferred courses for students who take certified specific independent study outside BINUS University. Transferred courses will be transferred based on credit transfer policies on study program with total of 20 credits.

The Table of Prerequisite for New Media Program

Cou	ırse	SCU	Sem	Course Prerequisite		SCU	Sem
				DSGN6735007	Visual Communication Design I	4	2
DSIN6046007 DSIN6047007	Pre-Thesis Thesis	2	8	DSGN6736007	Visual Communication Design II	4	3
DSGN6591007	Thesis	6	Ü	DSGN6883007	Visual Communication Design III	4	5
				DSGN6879007	Design and Digital Media	4	5

Note: Students should pass Visual Communication Design I, II, III, and Design and Digital Media with minimum grade C.

Student should pass all of these quality controlled courses as listed below:

No	Course Code	Course Name	Minimal Grade
1.	CHAR6013007	Character Building: Pancasila	В
2.	ENPR6312001	Venture Creation	С
3.	DSGN6646007	Material and Colors in Visual Design	С
4.	DSGN6735007	Visual Communication Design I*	С



No	Course Code	Course Name	Minimal Grade
5.	DSGN6736007	Visual Communication Design II*	С
6.	DSGN6883007	Visual Communication Design III	С
7.	DSGN6656007	Design Methods	С
8.	DSGN6879007	Design and Digital Media*	С

^{*)} Tutorial

