

## **Interactive Design and Technology**

### **Introduction**

The IDT curriculum emphasizes both creative and analytical parts of design, offering the graduates a set of knowledge to create user-centered solutions that improve functionality and engagement. Design thinking, user research, wireframing, prototyping, and usability testing techniques will be introduced to students through hands-on projects and real-world scenarios. By the end of the program, they will have a packed portfolio demonstrating their ability to create responsive and engaging interfaces that meet user needs while achieving its goals.

### **Vision**

Visual Communication Design Study Program which produces world-class designers who are able to foster and empower the community, have expertise in the field of creative technology while still promoting the values of local wisdom as its trademark.

### **Mission**

The missions of Interactive Design and Technology Program are:

1. Educate prospective visual communication designers who are committed to a professional attitude and are aware of local values
2. Prepare students to be able to occupy strategic positions and be recognized in the industrial / professional world while still upholding professional ethics and being able to contribute to Indonesian society.
3. Fostering cooperative relationships with various parties both national and international to always maintain the proficiency of the knowledge for the students.

### **Program Objective**

The objectives of the program are:

1. Providing graduates with global-mind set who have Visual Communication Design knowledge that carrying the values of local wisdom, interactive technology and entrepreneurship
2. Working and being accepted by the creative industry, society and the nation through the application of knowledge that utilizing with communication and information technology.

### **Student Outcomes**

After completing the study, graduates are:

1. Able to create printed and digital Visual Communication Design (VCD) works that have added values and aesthetics, to overcome problems of identity, mass communication, and competition faced by stakeholders
2. Able to conduct research and idea exploration to set the objectives, communication targets, and Visual Communication Design (VCD) prototype solutions that can overcome problems of identity, mass communication, and competition by considering the aspects of ethical, historical, cultural, social consequences, regulations and technology
3. Able to analyze efficiency of material utilization and time in the production process of each selected alternative solution prototype of Visual Communication Design (VCD), without changing the essence and aesthetic design.
4. Able to analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions.

5. Able to design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline
6. Able to communicate effectively in a variety of professional contexts.
7. Able to recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles.
8. Able to function effectively as a member or leader of a team engaged in activities appropriate to the program's discipline
9. Able to support the delivery, use, and management of information systems within an information systems environment.
10. Able to develop UI and UX design to support IS development.
11. Able to apply interdisciplinary knowledge and skills in developing alternative solutions for problem solving

### **Prospective Career of the Graduates**

- |                                  |  |
|----------------------------------|--|
| 1. Digital Business Specialist   | 9. Human Computer Interaction Designer |
| 2. System Analyst                | 10. Entrepreneur                       |
| 3. System Developer              | 11. Creative Consultant                |
| 4. Information System Consultant | 12. Digital Artist                     |
| 5. Researcher                    | 13. Branding Consultant                |
| 6. UI Designer                   | 14. Intellectual Property Creator      |
| 7. UX Designer                   |  |
| 8. Creative Director             |  |

### **Curriculum**

The curriculum of IDT aims to bridge the gap between creativity and functionality, ensuring students can create digital products that not only look appealing but also offer seamless user experiences. Whether working on mobile apps, websites, or software, students will learn to apply design principles that prioritize usability and accessibility. The curriculum offers a practical approach, with projects that mirror real-world challenges in the UI/UX industry. This program emphasizes the importance of user research and usability testing, enabling students to make informed design decisions based on actual user data. By conducting user interviews, surveys, and A/B testing, students will develop the ability to create designs that are not only aesthetically pleasing but also functionally effective. Upon completion of the program, graduates will be well-equipped for careers in UI/UX design, digital product design, and interaction design. They will have built a strong portfolio showcasing their ability to create user-friendly interfaces that solve real-world problems. Whether they aim to work for tech companies, start-ups, or design agencies, the skills and experiences gained through the UI/UX and Design Learning program will position them as competitive candidates in a fast-growing and dynamic field.

**Course Structure**

| Sem                             | Code                            | Course Name  | SCU | Total |
|---------------------------------|---------------------------------|--|-----|-------|
| 1                               | LANG6117006                     | Indonesian <sup>(AOL)</sup>  | 2   | 20    |
|                                 | COSC6060006                     | Foundation of Artificial Intelligence                              | 2   |       |
|                                 | DSIN6004006                     | Drawing for Design <sup>2</sup>                                    | 4   |       |
|                                 | DSIN6005006                     | Material and Colors in Visual Design <sup>1</sup> <sup>(AOL)</sup> | 4   |       |
|                                 | ISYS6896003                     | Information Systems Management, Strategy and Acquisition           | 4   |       |
|                                 | ISYS6901003                     | Enterprise Business Process <sup>(AOL)</sup>                       | 4   |       |
|                                 | <b>Foreign Language Courses</b> |  |     |       |
| 2                               | CHAR6030006                     | Character Building: Pancasila <sup>(AOL)</sup>                     | 2   | 20    |
|                                 | DSIN6026006                     | Eastern Art Review   | 2   |       |
|                                 | DSIN6027006                     | Western Art Review <sup>1</sup>                                    | 2   |       |
|                                 | ISYS6898003                     | Algorithm and Programming <sup>(AOL)</sup>                         | 2/2 |       |
|                                 | ISYS6894003                     | IT Infrastructure & Emerging Technology                            | 4   |       |
|                                 | ISYS6338003                     | Testing & System Implementation <sup>1</sup> <sup>(AOL)</sup>      | 2   |       |
|                                 | DSIN6021006                     | Computer Graphic I <sup>1</sup>                                    | 4   |       |
| <b>Foreign Language Courses</b> |                                 |  | 0   |       |
| 3                               | CHAR6031006                     | Character Building: Kewarganegaraan <sup>(AOL)</sup>               | 2   | 24    |
|                                 | DSIN6028006                     | Typography <sup>2</sup>  | 4   |       |
|                                 | DSIN6022006                     | Photography <sup>2</sup> <sup>(AOL)</sup>                          | 4   |       |
|                                 | DSIN6023006                     | Visual Communication Design I <sup>(AOL)</sup>                     | 4   |       |
|                                 | ISYS6892003                     | Database Fundamental <sup>(AOL)</sup>                              | 4/2 |       |
|                                 | DSIN6024006                     | Computer Graphic II <sup>2</sup>                                   | 4   |       |
| <b>Foreign Language Courses</b> |                                 |  |     |       |
| 4                               | CHAR6032006                     | Character Building: Agama <sup>(AOL)</sup>                         | 2   | 24    |
|                                 | ENPR6315002                     | Creativity and Innovation <sup>(AOL)</sup>                         | 2   |       |
|                                 | DSIN6029006                     | Visual Communication Design II <sup>2</sup> <sup>(AOL)</sup>       | 4   |       |
|                                 | DSIN6030006                     | Visual Communication Design Review <sup>1</sup>                    | 2   |       |
|                                 | INFS6068003                     | Data & Information Management <sup>(AOL)</sup>                     | 2   |       |
|                                 | INFS6069003                     | Fundamental of Mathematics & Statistics                            | 2   |       |
|                                 | ISYS6596003                     | User Experience Research & Design <sup>(AOL)</sup>                 | 4/2 |       |
|                                 | ISYS6902003                     | Research Methods in Information Systems                            | 4   |       |
| <b>Foreign Language Courses</b> |                                 |  | 0   |       |
| 5 <sup>3</sup>                  | ENPR6316002                     | Venture Creation <sup>(AOL)</sup>                                  | 2   | 24    |
|                                 | DSIN6125006                     | Creative Design Workshop   | 4   |       |
|                                 | COSC6050003                     | Programming for Business <sup>(AOL)</sup>                          | 2/2 |       |
|                                 | ISYS6893003                     | Information Systems Analysis and Design <sup>(AOL)</sup>           | 4/2 |       |
|                                 | ISYS6895003                     | Data Modelling   | 2/2 |       |
|                                 | ISYS6256003                     | Information Systems Project Management <sup>(AOL)</sup>            | 4   |       |
| 6 <sup>3</sup>                  | DSIN6126006                     | Design Methods   | 4   | 24    |
|                                 | ISYS6899003                     | Minor Project in Information Systems                               | 4   |       |

| Sem                          | Code                         | Course Name   | SCU | Total |
|------------------------------|------------------------------|---|-----|-------|
|                              | ISYS6900003                  | IT Governance & Security                                | 4   |       |
|                              | ISYS6671003                  | Interaction Design: Physical Computing <sup>(AOL)</sup> | 2   |       |
|                              | ISYS6897003                  | Digital Innovation                                      | 2   |       |
|                              | DSIN6127006                  | Principles of Interaction Design                        | 4   |       |
|                              | <b>Free Electives</b>        |   | 4   |       |
| 7                            | <b>Enrichment Program I</b>  |   | 20  |       |
| 8                            | <b>Enrichment Program II</b> |   | 20  |       |
| 9                            | DSGN6943006                  | Pre-Thesis  | 2   | 6     |
|                              | DSGN6044006                  | Thesis  | 4   |       |
|                              | DSIN6143006                  | Thesis  | 6   |       |
| <b>Total Credits 182 SCU</b> |                              |   |     |       |

- 1) This course is delivered in English
- 2) Global Learning System course
- 3) Will be conducted in BINUS Jakarta

#### Foreign Language Courses:

Students will take foreign language courses according to Beelingua Placement Test results. See foreign language courses appendix for the details. Students must pass with a minimum Grade of C.

#### Appendix Foreign Language Courses

| Foreign Language Courses                  | SCU |
|---|-----|
| ENGL6268006 English for Frontrunners      | 0   |
| ENGL6269006 English for Independent Users | 0   |
| ENGL6267006 English for Professionals     | 0   |
| JAPN6208006 Basic Japanese Language*      | 0   |
| CHIN6185006 Basic Chinese Language*       | 0   |

\*) This course is optional for students

- Students with Beelingua Placement Test score less than 60 are required to take English for Frontrunners and English for Independent Users.
- Students with Beelingua Placement Test score between 60 and 99 are required to take English for Independent Users and English for Professionals.
- Students with Beelingua Placement Test score greater than 99 are required to take English for Professionals. Additionally, students may choose to take either Basic Japanese Language or Basic Chinese Language.
- Students are required to pass the foreign language courses before they take enrichment.
- Students can see the requirements to pass the foreign language courses at BINUSMAYA – Beelingua

#### Appendix: Free Electives

| No | Course Owner Department | Course Code | Course Name                     | SCU | Semester |
|----|-------------------------|-------------|---------------------------------|-----|----------|
| 1  | Communication           | COMM6276012 | Intercultural Communication     | 4   | 4        |
| 2  | Communication           | COMM6425019 | Event Management                | 2   | 4        |
| 3  | Public Relations        | COMM6480018 | Consumer and Audience Analytics | 4   | 4        |
| 4  | Communication           | COMM6575012 | Current Issues in Communication | 4   | 4        |
| 5  | Communication           | COMM6615019 | Script Writing                  | 2/2 | 4        |

| No | Course Owner Department            | Course Code | Course Name                                    | SCU | Semester |
|----|------------------------------------|-------------|--|-----|----------|
| 6  | Public Relations                   | COMM6671018 | Global Branding Strategy                       | 4   | 4        |
| 7  | Public Relations                   | COMM6673018 | Event Management                               | 2/2 | 4        |
| 8  | Computer Science                   | COMP7128001 | Game Design                                    | 2   | 4        |
| 9  | Computer Science                   | COMP8129001 | User Experience                                | 2/2 | 4        |
| 10 | Computer Science                   | COSC6001004 | User Experience                                | 2   | 4        |
| 11 | Visual Communication Design        | DSGN6671007 | Creative Writing for Commercials               | 4   | 4        |
| 12 | Visual Communication Design        | DSGN6828006 | Intellectual Property Design                   | 4   | 4        |
| 13 | Interior Design                    | DSGN6888008 | Interior Accessories Design                    | 2   | 4        |
| 14 | Visual Communication Design        | DSIN6014006 | Ethics and Lawsuit in Photography              | 4   | 4        |
| 15 | Entrepreneurship Business Creation | ENPR6175002 | Business Process Management for Innovation     | 4   | 4        |
| 16 | Entrepreneurship Business Creation | ENPR6176002 | Negotiation and Competitive Decision Making    | 2   | 4        |
| 17 | Entrepreneurship Business Creation | ENTR6664002 | Consumer Insights: Behavioural Fundamentals    | 4   | 4        |
| 18 | Entrepreneurship Business Creation | ENTR6668002 | Innovation in Omni Channel                     | 2   | 4        |
| 19 | Entrepreneurship Business Creation | ENTR6669002 | Innovation and Knowledge Management            | 4   | 4        |
| 20 | Hotel Management                   | HTMN6018021 | Consumer Behavior in Hospitality               | 2   | 4        |
| 21 | Information Systems                | ISYS6606003 | Smart Application                              | 2   | 4        |
| 22 | Psychology                         | PSYC6167027 | Industrial and Organizational Psychology       | 4   | 4        |
| 23 | English Literature                 | SOCS6021024 | Social and Digital Media Writing               | 2   | 4        |
| 24 | Tourism Destination                | TRSM6159022 | Anthropology of Travel and Tourism             | 2   | 4        |
| 25 | Tourism Destination                | TRSM6196022 | Tourism Community Empowerment                  | 2   | 4        |
| 26 | Tourism Destination                | TRSM6212022 | Indonesian Culture                             | 4   | 4        |
| 27 | Tourism Destination                | TRSM6222022 | Climate Change and Tourism                     | 2   | 4        |
| 28 | Architecture                       | ARCH6128014 | Multimedia in Design Presentation              | 4   | 5        |
| 29 | Architecture                       | ARCH6129014 | Urban Housing                                  | 4   | 5        |
| 30 | Architecture                       | ARCH6147014 | Behavior in Architecture                       | 4   | 5        |
| 31 | Management                         | BUSS6109005 | Business Development                           | 4   | 5        |
| 32 | Communication                      | COMM6313012 | Public Speaking                                | 4   | 5        |
| 33 | Communication                      | COMM6533019 | Creative Program Design                        | 2/2 | 5        |
| 34 | Public Relations                   | COMM6566018 | Integrated Marketing Communications            | 2   | 5        |
| 35 | Communication                      | COMM6624019 | Digital Creative Content                       | 2/2 | 5        |
| 36 | Communication                      | COMM6635019 | Integrated Marketing Communication             | 2   | 5        |
| 37 | Public Relations                   | COMM6650018 | Image and Reputation Management                | 4   | 5        |
| 38 | Public Relations                   | COMM6651018 | Professional Communication in Business Setting | 4   | 5        |
| 39 | Public Relations                   | COMM6671018 | Global Branding Strategy                       | 4   | 5        |
| 40 | Public Relations                   | COMM6673018 | Event Management                               | 2/2 | 5        |
| 41 | Communication                      | COMM6677012 | Society and Digital Culture                    | 2   | 5        |
| 42 | Interior Design                    | DSGN6614008 | Signage and Way Finding Design for Interior    | 2   | 5        |
| 43 | Visual Communication Design        | DSGN6689007 | Concept Art & Production Design                | 2   | 5        |
| 44 | Visual Communication Design        | DSGN6743007 | Digital Graphic Reproduction                   | 4   | 5        |
| 45 | Visual Communication               | DSGN6822006 | Photography                                    | 4   | 5        |

| No | Course Owner Department            | Course Code | Course Name                        | SCU | Semester |
|----|------------------------------------|-------------|------------------------------------|-----|----------|
|    | Design                             |             |                                    |     |          |
| 46 | Visual Communication Design        | DSGN6828006 | Intellectual Property Design       | 4   | 5        |
| 47 | Visual Communication Design        | DSIN6014006 | Ethics and Lawsuit in Photography  | 4   | 5        |
| 48 | Entrepreneurship Business Creation | ENPR6177002 | Financing Innovative Ventures      | 4   | 5        |
| 49 | Entrepreneurship Business Creation | ENPR6178002 | Customer Engagement Strategy       | 4   | 5        |
| 50 | Entrepreneurship Business Creation | ENPR6179002 | Franchise Business                 | 4   | 5        |
| 51 | Entrepreneurship Business Creation | ENPR6180002 | Disruptive Strategy & Innovation   | 4   | 5        |
| 52 | Hotel Management                   | HTMN6018021 | Consumer Behavior in Hospitality   | 2   | 5        |
| 53 | Management                         | MGMT6459005 | Retail Management                  | 4   | 5        |
| 54 | English Literature                 | SOCS6021024 | Social and Digital Media Writing   | 2   | 5        |
| 55 | Tourism Destination                | TRSM6159022 | Anthropology of Travel and Tourism | 2   | 5        |
| 56 | Tourism Destination                | TRSM6196022 | Tourism Community Empowerment      | 2   | 5        |
| 57 | Tourism Destination                | TRSM6212022 | Indonesian Culture                 | 4   | 5        |
| 58 | Tourism Destination                | TRSM6222022 | Climate Change and Tourism         | 2   | 5        |

**Enrichment Program I (7<sup>th</sup> Semester) & Enrichment Program II (8<sup>th</sup> Semester):**

-) Student will take one of enrichment program tracks (off campus). See enrichment appendix for the tracks detail.

**Enrichment Track Scheme**

| Track | Semester 7 |    |    |    |    |    |     | Semester 8 |    |    |    |    |    |     |
|-------|------------|----|----|----|----|----|-----|------------|----|----|----|----|----|-----|
|       | IN         | RS | EN | CD | SA | IS | etc | IN         | RS | EN | CD | SA | IS | etc |
| 1     | v          |    |    |    |    |    |     | v          |    |    |    |    |    |     |
| 2     | v          |    |    |    |    |    |     |            | v  |    |    |    |    |     |
| 3     | v          |    |    |    |    |    |     |            |    | v  |    |    |    |     |
| 4     | v          |    |    |    |    |    |     |            |    |    | v  |    |    |     |
| 5     | v          |    |    |    |    |    |     |            |    |    |    | v  |    |     |
| 6     | v          |    |    |    |    |    |     |            |    |    |    |    | v  |     |
| 7     |            | v  |    |    |    |    |     | v          |    |    |    |    |    |     |
| 8     |            |    | v  |    |    |    |     | v          |    |    |    |    |    |     |
| 9     |            |    |    | v  |    |    |     | v          |    |    |    |    |    |     |
| 10    |            |    |    |    | v  |    |     | v          |    |    |    |    |    |     |
| 11    |            |    |    |    |    | v  |     | v          |    |    |    |    |    |     |

**Note:**

IN : Company Internship

RS : Research Fellowship

EN : Entrepreneurship

CD : Community Impact Internship

SA : Study Abroad

IS : Specific Independent Study

etc : Study Program Special Purposes

**Description:**

Student will take one of enrichment program tracks

Students who failed in Enrichment Program I can retake with the same track or change into another track. As for Enrichment Program II, student who failed with Company Internship, Research Fellowship, Community Impact Internship, and Study Abroad track on Enrichment Program II, can retake with the same track or change into another track. However students who take **Entrepreneurship** track on Enrichment Program II, should **retake with another track**.

**Company Internship Track**

| Code                         | Course Name  | SCU | Total |
|------------------------------|--|-----|-------|
| <b>Enrichment Program I</b>  |  |     |       |
| DSIN6034006                  | Experience in Industry                                     | 8   | 20    |
| DSIN6035006                  | Business & Professional Communication                      | 8   |       |
| DSIN6036006                  | Requirement and Solution for Interactive Design Technology | 4   |       |
| <b>Enrichment Program II</b> |  |     |       |
| DSIN6037006                  | Professional Program in Industry                           | 8   | 20    |
| DSIN6038006                  | Business Ethic and Social Responsibility                   | 8   |       |
| DSIN6039006                  | Design and Evaluation for Interactive Design Technology    | 4   |       |

**Research Fellowship Track**

| Code                        | Course Name   | SCU | Total |
|-----------------------------|---|-----|-------|
| <b>Enrichment Program I</b> |   |     |       |
| RSCH6308006                 | Research Experience   | 8   | 20    |
| RSCH6699006                 | Scientific Writing in Interactive Design and Technology Research                      | 8   |       |
| RSCH6700006                 | Interactive Design and Technology for Global Employability and Entrepreneurial Skills | 4   |       |

**Entrepreneurship Track**

| Code                           | Course Name   | SCU | Total |
|--------------------------------|---|-----|-------|
| <b>Enrichment Program I/II</b> |   |     |       |
| ENPR6209006                    | New Venture Initiation in Interactive Design and Technology       | 8   | 20    |
| ENPR6210006                    | Product Development Process for Interactive Design and Technology | 8   |       |
| ENPR6211006                    | EES in New Interactive Design and Technology Business             | 4   |       |

**Community Impact Internship Track**

| Code                           | Course Name                               | SCU | Total |
|--------------------------------|---|-----|-------|
| <b>Enrichment Program I/II</b> |   |     |       |
| CMDV6215006                    | Community Outreach Project Implementation | 8   | 20    |
| CMDV6457006                    | Community Outreach Project Design in      | 8   |       |

| Code        | Course Name   | SCU | Total |
|-------------|---|-----|-------|
|             | Interactive Design and Technology   |     |       |
| CMDV6458006 | Employability and Entrepreneurial Skills in Interactive Design and Technology | 4   |       |

### Study Abroad Track

| Code                           | Course Name                         | SCU | Total |
|--------------------------------|-------------------------------------|-----|-------|
| <b>Enrichment Program I/II</b> |                                     |     |       |
| GLOB6093006                    | Elective Course for Study Abroad 1  | 4   | 20    |
| GLOB6094006                    | Elective Course for Study Abroad 2  | 4   |       |
| GLOB6095006                    | Elective Course for Study Abroad 3  | 4   |       |
| GLOB6096006                    | Elective Course for Study Abroad 4  | 4   |       |
| GLOB6105006                    | Elective Course for Study Abroad 13 | 4   |       |
| GLOB6097006                    | Elective Course for Study Abroad 5  | 2   |       |
| GLOB6098006                    | Elective Course for Study Abroad 6  | 2   |       |
| GLOB6099006                    | Elective Course for Study Abroad 7  | 2   |       |
| GLOB6100006                    | Elective Course for Study Abroad 8  | 2   |       |
| GLOB6101006                    | Elective Course for Study Abroad 9  | 2   |       |
| GLOB6102006                    | Elective Course for Study Abroad 10 | 2   |       |
| GLOB6103006                    | Elective Course for Study Abroad 11 | 2   |       |
| GLOB6104006                    | Elective Course for Study Abroad 12 | 2   |       |
| GLOB6109006                    | Elective Course for Study Abroad 17 | 2   |       |
| GLOB6110006                    | Elective Course for Study Abroad 18 | 2   |       |

\*) Transferred courses will be transferred based on credit transfer policies on study program with total of 20 credits

### Specific Independent Study Track

| Code   | Course Name                                       | SCU | Total |
|--|---|-----|-------|
| <b>Elective courses list for Specific Independent Study*</b> |   |     |       |
| CSIS6198006  | Course Certification I                            | 3   | 20    |
| CSIS6199006  | Technical Skill Enrichment I                      | 4   |       |
| CSIS6200006  | Industrial Project I                              | 9   |       |
| CSIS6201006  | Soft Skill Enrichment I                           | 4   |       |
| CSIS6202006  | Elective Course for Specific Independent Study 1  | 8   |       |
| CSIS6203006  | Elective Course for Specific Independent Study 2  | 8   |       |
| CSIS6204006  | Elective Course for Specific Independent Study 3  | 6   |       |
| CSIS6205006  | Elective Course for Specific Independent Study 4  | 6   |       |
| CSIS6206006  | Elective Course for Specific Independent Study 5  | 6   |       |
| CSIS6207006  | Elective Course for Specific Independent Study 6  | 5   |       |
| CSIS6208006  | Elective Course for Specific Independent Study 7  | 5   |       |
| CSIS6209006  | Elective Course for Specific Independent Study 8  | 5   |       |
| CSIS6210006  | Elective Course for Specific Independent Study 9  | 5   |       |
| CSIS6211006  | Elective Course for Specific Independent Study 10 | 4   |       |

| Code        | Course Name                                       | SCU | Total |
|-------------|---|-----|-------|
| CSIS6212006 | Elective Course for Specific Independent Study 11 | 4   |       |
| CSIS6213006 | Elective Course for Specific Independent Study 12 | 4   |       |
| CSIS6214006 | Elective Course for Specific Independent Study 13 | 4   |       |
| CSIS6215006 | Elective Course for Specific Independent Study 14 | 4   |       |
| CSIS6216006 | Elective Course for Specific Independent Study 15 | 3   |       |
| CSIS6217006 | Elective Course for Specific Independent Study 16 | 3   |       |
| CSIS6218006 | Elective Course for Specific Independent Study 17 | 3   |       |
| CSIS6219006 | Elective Course for Specific Independent Study 18 | 3   |       |
| CSIS6220006 | Elective Course for Specific Independent Study 19 | 3   |       |
| CSIS6221006 | Elective Course for Specific Independent Study 20 | 3   |       |
| CSIS6222006 | Elective Course for Specific Independent Study 21 | 2   |       |
| CSIS6223006 | Elective Course for Specific Independent Study 22 | 2   |       |
| CSIS6224006 | Elective Course for Specific Independent Study 23 | 2   |       |
| CSIS6225006 | Elective Course for Specific Independent Study 24 | 2   |       |
| CSIS6226006 | Elective Course for Specific Independent Study 25 | 2   |       |
| CSIS6227006 | Elective Course for Specific Independent Study 26 | 2   |       |
| CSIS6228006 | Elective Course for Specific Independent Study 27 | 2   |       |
| CSIS6229006 | Elective Course for Specific Independent Study 28 | 2   |       |
| CSIS6230006 | Elective Course for Specific Independent Study 29 | 1   |       |
| CSIS6231006 | Elective Course for Specific Independent Study 30 | 1   |       |
| CSIS6232006 | Elective Course for Specific Independent Study 31 | 1   |       |
| CSIS6233006 | Elective Course for Specific Independent Study 32 | 1   |       |

\*) For students who take BINUS specific independent study courses, they should take the first 4 courses on the list above (20 credits). Meanwhile, electives courses 1 to 32 are transferred courses for students who take specific independent study courses outside BINUS University. Transferred courses will be transferred based on credit transfer policies on study program with total of 20 credits

**Student should pass all of these quality controlled courses as listed below:**

| No  | Course Code | Course Name                             | Minimal Grade |
|-----|-------------|---|---------------|
| 1.  | ISYS6901003 | Enterprise Business Process             | C             |
| 2.  | DSIN6005006 | Material and Colors in Visual Design    | C             |
| 3.  | CHAR6030006 | Character Building: Pancasila           | B             |
| 4.  | DSIN6023006 | Visual Communication Design I           | C             |
| 5.  | ISYS6892003 | Database Fundamental                    | C             |
| 6.  | ISYS6198003 | Data and Information Management         | C             |
| 7.  | DSIN6029006 | Visual Communication Design II          | C             |
| 8.  | ISYS6893003 | Information Systems Analysis and Design | C             |
| 9.  | ISYS6256003 | Information Systems Project Management  | C             |
| 10. | ENPR6316002 | Venture Creation                        | C             |
| 11. | ISYS6899003 | Minor Project in Information Systems    | C             |
| 12. | DSIN6126006 | Design Methods                          | C             |
| 13. | ISYS6671003 | Interaction Design: Physical Computing  | C             |